



# Graphs in Machine Learning

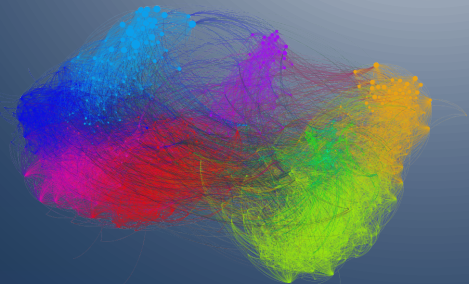
## Similarity Graphs Construction

Building Graphs from Data

Michal Valko

*Inria & ENS Paris-Saclay, MVA*

Partially based on material by: Ulrike von Luxburg,  
Gary Miller, Doyle & Schnell, Daniel Spielman





# Similarity Graphs

Similarity graph:  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$  — **(un)weighted**

*Task 1:* For each pair  $i, j$ : define a **similarity function**  $s_{ij}$

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$\varepsilon$ -neighborhood graphs – connect the points with the distances smaller than  $\varepsilon$

$k$ -NN neighborhood graphs – take  $k$  nearest neighbors

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*This is art (not much theory exists).*

[http://www.informatik.uni-hamburg.de/ML/contents/people/luxburg/publications/Luxburg07\\_tutorial.pdf](http://www.informatik.uni-hamburg.de/ML/contents/people/luxburg/publications/Luxburg07_tutorial.pdf)

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- why the exponential decay with the distance?
- $\sigma$  controls the width of the neighborhoods
  - a practical rule of thumb: 10% of the average empirical std
  - possibility: learn  $\sigma_i$  for each feature independently
- metric learning (a whole field of ML)



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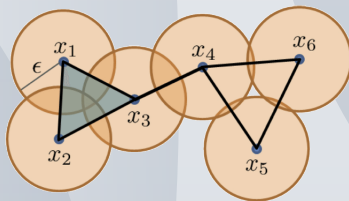


Figure: An  $\varepsilon$ -graph. Source: Illustration of a Rips complex

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- distances are roughly on the same scale ( $\varepsilon$ )
- weights may not bring additional info  $\rightarrow$  unweighted
- equivalent to: similarity function is at least  $\varepsilon$
- theory [Penrose, 1999]:  $\varepsilon = ((\log N)/N)^d$  to guarantee connectivity  $N$  nodes,  $d$  dimension
- practice: choose  $\varepsilon$  as the length of the longest edge in the MST - minimum spanning tree

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Anomalies can make  $\varepsilon$  too large.

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- asymmetric (or directed graph)
  - option OR: ignore the direction
  - option AND: include if we have both direction (mutual  $k$ -NN)
- how to choose  $k$ ?
- $k \approx \log N$  - suggested by asymptotics (practice: up to  $\sqrt{N}$ )
- for mutual  $k$ -NN we need to take larger  $k$
- mutual  $k$ -NN does not connect regions with different density
- why don't we take  $k = N - 1$ ?
  - space and time
  - manifold considerations (preserving local properties)

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  - yet another story: when we start with a large graph and want to make it sparse (later in the course)
- these rules have little theoretical underpinning
- **similarity is very data-dependent**



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`https://misovalko.github.io/mva-ml-graphs.html`

